

WINDLAKE 15TH ANNUAL INVITATIONAL

General Rules

All rules follow the National Federation High School Rules with the following exceptions: (See also the age specific exceptions for your age group)

*WINNING TEAM MUST REPORT SCORE TO TOURNAMENT DIRECTOR
U9/U10/U11 – 262-662 -4561 (Brad Francisco)
U12/U13/U14 – 262-442-7410 (Mark Clemence)
OR FIELD SUPERVISOR IMMEDIATELY FOLLOWING THE GAME.*

1. Cut off date is May 1st.
2. U-10, U-11& U-12 Pitchers may pitch three (3) innings per game. U-13& U-14 Pitchers may pitch 4 innings per game. **Pitch limit for U9/U10/U11/U12 is 12 innings for the tournament. Pitch limit for U13/U14 is 16 innings for the tournament.** Violation of this rule will result in forfeiture of any game by the offending team. One pitch is considered an inning. Once taken out as a pitcher the player may not re-enter as a pitcher in that game.
3. Games are one hour and forty-five minutes in duration. No new inning may begin after the one hour and thirty-five minute time limit unless the score is tied. Ties will be played out. For extra inning games we will use California Rules. California Rules place the person who made the last out in the previous inning at second base to start the extra inning. Play then continues as usual. In the event of an injury the scorer will stop the time and restart after the game is ready for play.
4. The ball is to be returned directly to the pitcher after an out is recorded.
5. Only five (5) warm-up pitches are allowed between innings or after a pitching change. No infield/outfield warm-ups between innings Except the First Inning.
6. Team ahead by ten (10) runs at the end of four (4) innings or (8) runs at the end of (5) innings will be declared the winner. In the Championship games the ten (10) run rule is in effect after 5 innings.
7. Games are six (6) innings in duration. The championship games in U-13 and U-14 are seven (7) innings. There is no time limit for any of the championship games.
8. A team must have a minimum eight players to start the game. If the game is started with eight players, the 9th position is then an automatic out.
9. Any team, which does not take the field within fifteen minutes of the scheduled start time, shall forfeit the game upon the opposing team taking the field and throwing the first pitch.
10. Home team is determined by coin flip. The team traveling the farthest shall have the honor of calling the flip. Winner of the flip has the choice of home or away.
11. Runner may score on a passed ball, wild pitch, or a ball returned to the pitcher. U-13 and U-14 may straight steal Home.
12. A runner must slide on a play at the plate. If the runner does not slide when a play is made on him at the plate he will be called out. If no play is made on runner at the

plate he does not have to slide. U-13 and U-14 may slide head first into any bag except home plate.

13. Rosters may be changed with the Tournament Director prior to their first game. Proof of age is required. After first pitch of their first game rosters are frozen.
14. All batters and runners must wear helmets with earflaps. No exceptions.
15. No infield, outfield, or batting practice to be taken before any game on the field or using batting cages at Meyer Park.
16. Give Scorer Keeper or opposing Coach your line up fifteen (15) minutes prior to game. Please be ready to play 15-20 minutes before scheduled time in case we need to speed the tournament up
17. Courtesy runners may be used for the pitcher or catcher at any time, but must be used for the catcher when there are two outs. The runner must be a player who is currently not in the game and may not be used as a substitute for any other player in that same half inning. If no eligible player is available to courtesy run, then player who made the last out will only be allowed to run for the catcher when there are two outs. .
18. Games rained out may be re-scheduled.. All pool games will be played, which will then be followed by Semi-finals and Championship games. Games may be shortened to 1 hour and fifteen minutes. No refunds will be issued once a team has completed one full game. A 50% refund will be given if the tournament is completely rained out and no games have been played. Game cancellations due to weather are under the control of the Wind Lake Rec. Staff.
19. Substitutes may be used at any time. Players may re-enter the game at any time in their original batting order. A starting player may re-enter once, while a substitute may not re-enter. If you use a continuous batting order, free substitutions in the field are allowed. While using a continuous batting order at any time the team is left with less than the number of players the team started with, the spot vacated in the batting order by the missing player is an automatic out each time that position comes to up to bat.
20. No protests allowed. Decisions of the umpires, Field Marshals, and Tournament Director are final. Players, coaches, and spectators are expected to show good sportsmanship at all times.
21. Bats may be either Official Little League or Senior League size. There is no restriction on weight to length difference. Bat barrels larger than 2 ¼” are not allowed in the U9 division, larger than 2 5/8” are not allowed in the U-10 & U-11 Division In the U-12, U 13, & U14 2 ¾ barrel bats are allowed. If illegal bat is used, Batter will be called out.
22. Tie breakers to advance to the championship bracket are as follows: 1.Head to Head, 2.Least Runs Allowed, 3.Most Runs Scored, 4.Coin Flip.
23. The Wind Lake Staff reserve the right to make changes as necessary. All changes will be communicated via email to the email address on the registration form.
24. A player may not be on two separate team rosters at the same age level. Violation of this rule will result in a forfeit of games by both of the teams with the violating player.

Age Specific Variations

	U9	U10	U11	U12	U13	U14
Base Paths	60'	60'	70'	70'	90'	90'
Pitchers Mound	46'	46'	50'	50'	60'6"	60'6"
Advance on Drop 3rd Strike	No	No	Yes	Yes	Yes	Yes
Leading Off	No	No	Yes	Yes	Yes	Yes
Stealing	After ball crosses home plate	After leaves pitchers hand	Yes	Yes	Yes	Yes
Infield Fly	Yes	Yes	Yes	Yes	Yes	Yes
Continuous Batting Order	Optional	Optional	Optional	Optional	Optional	Optional
4th Outfielder	Yes	No	No	No	No	No
Balks	No	No	Yes – 1 warning per pitcher	Yes – 1 warning per team	Yes - No warning	Yes – No warning
Extra Hitter	Optional	Optional	Optional	Optional	Optional	Optional
Metal Spikes	No	No	No	No	Allowed	Allowed

Extra Hitter

The EH (extra hitter) is designed to be used as a 10th hitter in the lineup. The coach at the beginning of the game must designate if he using the EH for the game. Once he has decided to use the EH he must continue to do so throughout the game. If at any time the team is left with less than ten (10) players, the spot vacated in the batting order by the missing player is an automatic out each time that position comes to up to bat. The EH may be used as a player in the field with the player in the field being used as the EH.

Designated Hitter

The Designated Hitter is not allowed at any age level.